



Fantasy and Science Fiction Adventures

40 Harvey Gardens, Charlton, London, SE7 8AJ

Tel: 081-858-1532

A NEW, LONG-AWAITED ADVENTURE FOR THE SPECTRUM FROM FSF ADVENTURES!

RUN, BRONWYNN, RUN!

In this new, 3 part adventure, you are Princess Bronwynn, only daughter and youngest child of King Brendan and Queen Sophia of Alizon. At your brother's wedding, you are horrified to learn that your parents have promised your hand in marriage to Prince Timothy, the middle-aged son of the king & Queen of Karsten, a neighbouring kingdom. When you voice your absolute refusal to submit to this arranged marriage, your father has you locked into your chambers in his castle. You realise that the only way that you are going to escape from this detestable mismatch is to run away..... but to where? Then you remember your cousin Kelson, King of Hecate. He has always been a favourite relation of yours, even though he hates your father for not sending any military aid when the Xixon lizardmen invaded Hecate some 18 months before. Surely he will give you sanctuary? You decide to find a way to escape from the castle, flee Alizon City, and then make your way to Hecate. Then you remember the geography of the surrounding lands and your heart sinks, for Hecate lies beyond Karsten! You will not only have to escape from your father's troops, but you will have to travel through the country of your intended bridegroom who, once word gets to him of your escape, will send his own troops out to hunt you down!

Can you guide Bronwynn in her bid to escape from this very unwelcome arranged marriage and find sanctuary with her cousin, King Kelson? Will you be able to escape the castle and the soldiers that not only your father, but also the king of Karsten will send out to bring you back? What perils await Bronwynn in her journey through Karsten and Alizon to the kingdom of Hecate and freedom? The only way YOU can find out is to play.....

RUN, BRONWYNN, RUN!

RUN, BRONWYNN, RUN! is a 48k only adventure, available on tape and 3.5" +D disc at £2.49, or on 3" +3 disc at £3.49.

Forthcoming text adventures from the PAW of Larry Horsfield later in 1992:

REVENGE OF THE SPACE PIRATES - THE SEARCH FOR JAELAINE. This adventure, the third in the series featuring Mike Erlin, hero of "Magnetic Moon" and its sequel "Starship Quest". The High Priestess of the Psians, whom Mike Erlin met on the "magnetic moon" has been kidnapped by space pirates and carried off to their base, somewhere deep in interstellar space. REVENGE OF THE SPACE PIRATES, as its subtitle suggests, chronicles Mike Erlin's search for the pirate's base in his bid to rescue the kidnapped priestess. This adventure will be available in standard 48k, and much expanded and enhanced 128k versions.

DIE FEUERFAUST (The Fist of Fire) - This is the next adventure in the Alaric Blackmoon fantasy series, in which the hero of "The Axe of Kolt" and "The Spectre of Castle Coris" travels to far-flung foreign shores in search of a stolen relic that is the symbol of unity of a confederation of five minor kingdoms, the Hanseatic League. A deputation of five knights of the Teutonic order of warrior-priests, representatives of each of the kingdoms of the League, pleads with Duke Alaric to find the Fist of Fire, so-called because of its magical properties, and return it to its rightful place in the chief city of the Hanseatic League, thus preventing total war and much bloodshed. DIE FEUERFAUST will also be available in standard 48k and expanded 128k versions, and 128k owners will be able to play the adventure in EASY and HARD modes....if you play the HARD version, you'd better brush up on your German!

ADVENTURES AVAILABLE FROM FSF:

NOTE NEW, LOWER, RECESSION-BEATING PRICES ON ALL ADVENTURES!

Adventures For the Amstrad:

MAGNETIC MOON: £4.00

THE AXE OF KOLT: £6.00

MAGNETIC MOON + THE AXE OF KOLT: £8.00

The above adventures are available on disc for the Amstrad CPC 6128 & PCW, but will also run on a CPC 464 with disc-drive and full 6128 upgrade.

Adventures For the Spectrum:

<u>Title:</u>	<u>48k Tape:</u>	<u>128k Tape:</u>	<u>+3 disc:</u>
MAGNETIC MOON	£1.99	£1.99	£2.99
STARSHIP QUEST	£1.99	£1.99	£2.99
THE AXE OF KOLT	£2.49	£2.49	£3.49
THE HERMITAGE (128k only)	n/a	£2.49	£3.49
THE KRAZY KARTOONIST KAPER + GRUEKNAPPED!	n/a	£2.49	£3.49
GRUEKNAPPED! (48k only)	£1.49	n/a	n/a
THE SPECTRE OF CASTLE CORIS	£2.99	£2.99	£3.99
RUN, BRONWYNN, RUN	£2.49	n/a	£3.49
THE SPECTRE OF CASTLE CORIS + RUN, BRONWYNN, RUN!	both on 1 +3 disc: £4.49		

All adventures are also available on 3.5" disc for +D interface owners, prices as for tape versions. Please ensure that you specify when ordering if you require your games on 3.5" disc. Note that these will be supplied on 1 or more discs, according to number of games and versions ordered.

3.5" +D COMPILATION DISCS:

THE FSF 48's: This 3.5" disc contains all of the 48k adventures available from FSF Adventures, comprising: MAGNETIC MOON, STARSHIP QUEST, THE AXE OF KOLT, GRUEKNAPPED!, THE SPECTRE OF CASTLE CORIS and RUN, BRONWYNN, RUN!

The FSF 48's Compilation Disc costs £3.99

The FSF 128's: A 2-disc set containing all of the 128k FSF Adventures, plus those 48k games not available in 128k versions. Disc 1 comprises MAGNETIC MOON, STARSHIP QUEST and GRUEKNAPPED!, and Disc 2 contains THE AXE OF KOLT, THE HERMITAGE (tape version), THE SPECTRE OF CASTLE CORIS and RUN, BRONWYNN, RUN!

The FSF 128's Compilation Disc set costs £4.99.

The Mike Erlin Adventures: This disc comprises both the adventures featuring Mike Erlin, i.e. MAGNETIC MOON and STARSHIP QUEST.

The Mike Erlin Adventures 3.5" Disc costs £1.99.

The Alaric Blackmoon Series: On this disc are THE AXE OF KOLT and THE SPECTRE OF CASTLE CORIS, the two adventures featuring Alaric Blackmoon.

The Alaric Blackmoon Series 3.5" Disc costs £1.99.

SPECIAL DISCOUNTS: If purchasing any TWO adventures, deduct 50p from combined price. If you order THREE or more adventures, deduct £1 from total price. Customers ordering adventures on 3.5" discs should DOUBLE the aforementioned discounts.

All prices include postage & packing within the United Kingdom. Overseas customers should please add 50p (Europe), or £1 (Rest of the World Airmail) to cover extra postage costs.

Cheques or P.O.'s, in **STERLING ONLY**, should be crossed and made payable to FSF ADVENTURES, and sent to the following address:

FSF ADVENTURES, 40 HARVEY GARDENS, CHARLTON, LONDON, SE7 8AJ

SPELLBREAKER

SPELLBREAKER! is the monthly magazine for all computer adventurers and is packed full of solutions, part solutions, maps, coded hints and tips, mazes and cryptic hints. SPELLBREAKER! costs just £1.50 per copy and is available from:

MIKE BRAILSFORD
19 NAPIER PLACE, SOUTH PARKES, GLENROTHES, FIFE, KY6 1DX

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SYNTAX

THE DISC MAGAZINE FOR ST ADVENTURERS

SYNTAX is a bi-monthly magazine for colour systems, packed full of reviews, solutions, hints and many other items of interest to the ST adventurer.

SYNTAX costs £3.50 an issue or a year's subscription costs £20.00. Cheques/PD's should be made payable to S. Medley. For more details or to subscribe, contact:

SUE MEDLEY
9 WARWICK ROAD, SIDCUP, KENT, DA14 6LJ.

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SPECTRUM ADVENTURES FROM FSF AT NEW LOW PRICES!

Due to the demand for our adventures, FSF is pleased to announce that the price of both 3 part games is being slashed to just £2.50 each!

MAGNETIC MOON... The first Mike Erlin adventure, where your task is to free your spaceship from the grip of a magnetic field that is holding it on the surface of an alien moon, many light-years from Earth. In "Your Sinclair" magazine, Mike Gerrard said of Magnetic Moon: "Some nice humour, good character interaction and plenty to explore ... I don't think anyone who buys it will be disappointed."

STARSHIP QUEST... This is the new 3 part sequel to "Magnetic Moon", and continues where M.M. finished. Your mission is to get to the mother planet of the magnetic moon and discover the secret of the "keys to the universe" that were given to you by the beautiful priestess Jaelaine. The 128K version of Starship Quest has many more puzzles, locations and messages, and an extended ending to the game.

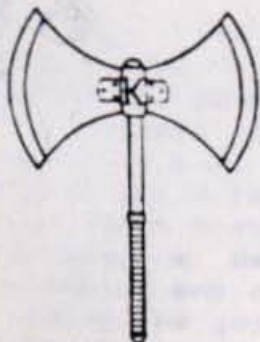
Both MAGNETIC MOON and STARSHIP QUEST are available in 48K and 128K versions at just £2.50 each. However, if you buy both adventures at the same time, you get an extra 50p off the combined price, i.e. both for only £4.50!! (Overseas customers please add 50p per order for P&P and send cheques, IMD's or cash in £Sterling only.)

All cheques etc to be made payable to FSF ADVENTURES and sent to:

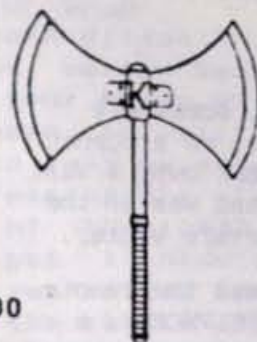
FSF ADVENTURES, 40 HARVEY GARDENS, CHARLTON, LONDON, SE7 8AJ

COMING SOON!! A new 4 part fantasy adventure, "THE AXE OF KULT", for the Spectrum (48K & 128K Tape only) and the Commodore 64 (Tape & Disc)

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FSF ADVENTURES PRESENT
A NEW 4 PART ADVENTURE



THE AXE OF KOLT

Available for the Spectrum in
48k & 128k versions, price £3.00

In this latest adventure from the author of "Magnetic Moon" and "Starship Quest", you take on the persona of Alaric Blackmoon, a former mercenary swordsman, now a penniless wanderer, forced to either live off the land, or perform odd jobs in return for food and a place to sleep. One day he arrives in a small village called Hengemire, little knowing what adventures he is in store for!

His exploits will include avoiding death in a snow-filled mountain pass inhabited by the dreaded "Dwark", braving the perils of an evil-infested forest, searching a long-abandoned mine for a way back to the surface, and fighting his way by stealth or by strength through a castle full of the fearsome Xixon lizardmen! In between all this mayhem, Alaric finds himself helping ladies, both young and old, providing a meal for a very rude and very ugly dwarf, and going for a joyride in a rusty old mine wagon!

Alaric's ultimate aim is to find the lost tomb of the hero Kolt, wherein he will discover the legendary AXE OF KOLT. Once he has recovered the axe, he must somehow get it to the young King Kelson of Hecate, imprisoned in Domreil Castle, awaiting execution! Can Alaric Blackmoon achieve all this and save the kingdom of Hecate from the evil Xixon lizardmen? Play THE AXE OF KOLT and find out!

!!! COMPETITION !!!

WIN £50!! Find the hidden names in the adventure and win £50!! Full details and an entry form will be sent with each purchase.

To obtain your copy of THE AXE OF KOLT, send a cheque or P.O. for £3.00 (made payable to FSF Adventures) to this address:

FSF ADVENTURES, 40 HARVEY GARDENS, CHARLTON, LONDON, SE7 8AJ

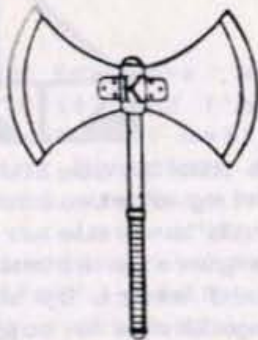
Don't forget to state which version, 48k or 128k, you require!

STILL AVAILABLE:

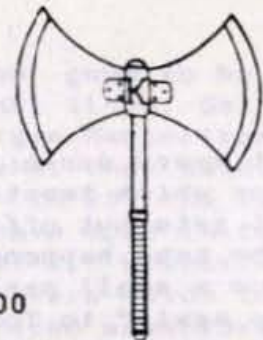
MAGNETIC MOON - The 3 part adventure featuring Mike Erlin.

STARSHIP QUEST - The exciting sequel to Magnetic Moon

Both these adventures are available in 48k or 128k versions, price £2.50 each, or £4.50 if bought together.



FSF ADVENTURES PRESENT
A NEW 4 PART ADVENTURE



THE AXE OF KOLT

Available for the Spectrum in
48k & 128k versions, price £3.00

In this latest adventure from the author of "Magnetic Moon" and "Starship Quest", you take on the persona of Alaric Blackmoon, a former mercenary swordsman, now a penniless wanderer, forced to either live off the land, or perform odd jobs in return for food and a place to sleep. One day he arrives in a small village called Hengemire, little knowing what adventures he is in store for!

His exploits will include avoiding death in a snow-filled mountain pass inhabited by the dreaded "Dwark", braving the perils of an evil-infested forest, searching a long-abandoned mine for a way back to the surface, and fighting his way by stealth or by strength through a castle full of the fearsome Xixon lizardmen! In between all this mayhem, Alaric finds himself helping ladies, both young and old, providing a meal for a very rude and very ugly dwarf, and going for a joyride in a rusty old mine wagon!

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FSF ADVENTURES, 40 HARVEY GARDENS, CHARLTON, LONDON, SE7 8AJ

Don't forget to state which version, 48k or 128k, you require!

STILL AVAILABLE:

MAGNETIC MOON - The 3 part adventure featuring Mike Erlin.

STARSHIP QUEST - The exciting sequel to Magnetic Moon

Both these adventures are available in 48k or 128k versions, price £2.50 each, or £4.50 if bought together.

SPECIAL OFFER! Order all three adventures together, and get a further 50p off the combined price! MAGNETIC MOON, STARSHIP QUEST and THE AXE OF KOLT for the special price of £7.00!!

STOP PRESS!! 128k +3 Disc versions now available!

MAGNETIC MOON and STARSHIP QUEST at £4.50 each, or £8.50 if ordered together, THE AXE OF KOLT at £5.00. Buy all three adventures and get 50p off, i.e. £13.00 for the three!

FSF ADVENTURES

Finally I have achieved what everybody had thought was impossible. The hilarious spoof adventure "GRUE-KNAPPED!" by Bob Adams, is now available for the Spectrum 48k. Converted from the original Amstrad CPC version, this adventure is rumoured to be responsible for Mike Gerrard deciding to give up reviewing Spectrum adventures! Also released this month, "THE KRAZY KARTOONIST KAPER" by Kez Gray. This is available in 128k format only. As this is the first time that I have released adventures written by authors other than myself, I have included both games on either one 128k tape or disc. "GRUE-KNAPPED!" is available separately on 48k tape only. For further details see below. Work is still continuing on my own adventures, "RUN, BRONWYNN, RUN" and "THE SPECTRE OF CASTLE CORIS" but a series of mishaps to both of my computers have caused delays. Normal service will be resumed as soon as possible.

ADVENTURES FOR THE SPECTRUM

Title:	48k or 128k tape:	128k +3 Disc:
GRUE-KNAPPED! (48k)	£2.00	-
KRAZY KARTOONIST KAPER (128k) & GRUE-KNAPPED!	£3.00	£4.00
MAGNETIC MOON (3 parts)	£2.50	£3.00
STARSHIP QUEST (3 parts)	£2.50	£3.50
THE AXE OF KOLT (4 parts)	£3.00	£4.00
THE HERMITAGE (128k ONLY)	£2.50	£4.00
MAGNETIC MOON & STARSHIP QUEST	£4.50	£6.00
MAG/MOON or STAR/QUEST & AXE OF KOLT	£5.00	£7.00
MAG/MOON & STAR/QUEST & AXE OF KOLT	£7.00	£9.50

If you are ordering a copy of THE HERMITAGE with any other game(s), please deduct a further 50p from the total price (128k only)

ADVENTURES FOR THE AMSTRAD

MAGNETIC MOON (3 parts):	£6	Supply your own disc:	£4
THE AXE OF KOLT (4 parts):	£8	Supply your own disc:	£6
MAG/MOON & AXE OF KOLT:	£10	Supply your own discs (2):	£8

Contrary to the statement in my last advertisement, the above games WILL run on a CPC464 with disc-drive, provided it has the full 6128 upgrade, i.e. 64k RAM expansion and 6128 ROM chip fitted.

Please note that you MUST state which model computer, i.e. Amstrad 464, 6128 or PCW, and Spectrum 48k or 128k, you own when ordering.

All prices include P/P within the UK. For Europe add an extra 50p, for the Rest of the World add an extra £1 for airmail postage.

Cheques & P.O.'s should be made payable to FSF ADVENTURES and sent to:

**FSF ADVENTURES
40 HARVEY GARDENS,
CHARLTON, LONDON, SE7 8AJ**

This advertisement has been brought to you by the kind offices of the Welwyn Garden City Flat Earth Society and is guaranteed to be harmless to the environment unless you expose it to a naked flame or roll it up into a small ball and stuff it into the detonator cap of a thermal nuclear device of at least 500 megatons and drop it on Charlton.

THE SPECTRE OF CASTLE CORIS

As seen in the "Megapoints" competition at the 1991 Adventure Probe Convention, this is the second adventure in the series featuring Alaric Blackmoon, hero of "The Axe of Kolt". Created Duke of High Jamack by the grateful King Kelson of Hecate, Alaric decides to take some time off from his new post of Commander of the Royal Household Dragoons, and tour the towns & villages of his new demesne.

En route, his horse goes lame and he finds a farm where he leaves his mount while he continues on to the next town, Corwyn, on foot. Alaric is puzzled by the farmer's reaction when he tells him where he is going, and on nearing the town, he meets a group of people who are fleeing the town. What is this "spectre" that is terrorizing the once peaceful town of Corwyn? What has happened to the Baron and Baroness who live in the nearby castle? Duke Alaric Blackmoon decides to investigate!

In this adventure, Duke Alaric uncovers a plot to wreak revenge on the vanquishers of the Xixon by the sole remaining lizardman, the Sorcerer Zalazar. He seeks to gain the power to perform a satanic rite to summon up a horde of demons from hell, and set them loose to ravage the land of Hecate. Will Duke Alaric Blackmoon be in time to prevent this from happening? The only way you can find out is to play.....

"THE SPECTRE OF CASTLE CORIS"

THE SPECTRE OF CASTLE CORIS is a two part adventure, available in the standard 48k tape version, and in the much expanded, enlarged and enhanced 128k tape and +3 disc versions. See advert on facing page for prices.

STOP PRESS!! - 3.5" disc versions now available!

FSF Adventures has just acquired a +D 3.5" disc drive and is now able to offer ALL adventures on 3.5" discs for +D owners at no extra cost!! Please inform FSF Adventures when ordering adventures if you would like your games supplied on 3.5" disc. Prices as for TAPE versions.

"RUN, BRONWYNN, RUN!" - When is it coming out??!!

Larry Horsfield would like to apologise to all those people who have been waiting over 1 year for this adventure, since playing it in the "Megapoints" competition at the 1990 Adventure Probe Convention. First of all, I would like to point out that I had originally started this adventure back in the days when I wrote games for the Acorn Electron & BBC. I'd done part 1 of "RBR" and some of part 2, but then gave up with those computers and switched to Spectrum. Converting all my existing adventures for the Spectrum using PAW then became my priority. When the "Megapoints" competition was suggested by Jim O'Keeffe for the 1990 Convention, I decided to use Part 1 of "RBR" as it was all still in my mind, and it didn't take very long to write the "Megapoints" version using PAW. I have since finished the 'proper' version of part 1, and have PAW'd about half of part 2. Part 3 has yet to be started, but most of it is already "in my memory". I had hoped to have it finished for Xmas 1991, but events at home have caused serious delays with all my projects, hence "Castle Coris" being finished behind schedule. "RBR" will now take priority and I will be endeavouring to get it finished within the next couple of months. In order to do this, I have decided NOT to do an expanded 128k version, and the game will be 48k only.

FSF ADVENTURES

ADVENTURES FOR THE AMSTRAD:

MAGNETIC MOON	£5	Supply your own disc:	£3
THE AXE OF KOLT	£6	Supply your own disc:	£4
MAG/MOON + AXE OF KOLT	£8	Supply your own discs (2):	£6

The above adventures are for the Amstrad 6128 or PCW computers, but will also run on a CPC464 with disc-drive, provided it has the full 6128 upgrade, i.e. 64k RAM expansion and 6128 ROM chip fitted.

ADVENTURES FOR THE SPECTRUM

Title:	48k tape:	128k tape:	128k +3 Disc:
MAGNETIC MOON	£2.50	£2.50	£3.50
STARSHIP QUEST	£2.50	£2.50	£3.50
THE AXE OF KOLT	£3.00	£3.00	£4.00
THE HERMITAGE (128k ONLY)	n/a	£2.50	£4.00
GRUE-KNAPPED! (48k ONLY)	£2.00	n/a	n/a
KRAZY KARTOONIST KAPER + GRUE-KNAPPED	n/a	£3.00	£4.00
THE SPECTRE OF CASTLE CORIS	£3.50	£3.50	£4.50

SPECIAL DISCOUNTS: If ordering any TWO Spectrum adventures, deduct 50p from the combined cost. If ordering THREE or more Spectrum adventures, deduct £1.00 from total cost.

Please note that you **MUST** state which model computer, i.e. Amstrad 464, 6128 or PCW, and Spectrum 48k or 128k, you own when ordering.

3.5" Disc versions

As noted in the advert on the previous page, all Spectrum adventures are now available on 3.5" disc for +D owners. Prices of games supplied on 3.5" discs are as for tape versions, but please note that games will be supplied on 1 or more discs depending on number ordered and whether they are 48k or 128k versions. If ordering adventures on 3.5" disc, +D owners may take advantage of the following EXTRA discounts:

Order 2 adventures, deduct a further 50p from combined cost.

Order 3 or more adventures, deduct a further £1 from combined cost.

All prices include P/P within the UK. For Europe add an extra 50p, for the Rest of the World add an extra £1 for airmail postage.

Cheques & P.O.'s should be made payable to FSF ADVENTURES and sent to:

FSF ADVENTURES, 40 HARVEY GARDENS, CHARLTON, LONDON, SE7 8AJ

Telephone number for enquiries (7pm to 10pm weekdays): 081-858-1532

FSF ADVENTURES

presents

THE FOUR SYMBOLS

written by The Grue

converted for the Spectrum by Larry Horsfield

4 parts for 48K 2 parts for 128K

Tape 48K, 128K, +D versions **£2.49** +3 disk **£3.49**

cheques/p.o. payable to FSF Adventures and sent to:

FSF Adventures

40 Harvey Gardens

Charlton

London SE7 8AJ

Special Offer on +3 disk: The Four Symbols plus Run, Bronwynn, Run or

The Four Symbols plus The Spectre of Castle Coris **£4.49**

Outside the cell is a great hall of some kind. There is a weird monster just around the corner, but as he seems to be minding his own business the best bet is to explore the immediate surroundings. There is a goldfish, and bowl. A door further on with a big keyhole, peeping through it reveals a monster of some sort - ugh, best keep away, can't seem to get through it at the moment anyway. Just listen to the plaintive calls for help! The monster seems to have left now, so maybe it will be safe to explore further? Not really - for standing at the wallside are what at first seem to be suits of armour. When you walk past they come alive and strike at you with a heavy mace. Getting out of the way of these creatures without being splatted is practically impossible - and then that great flippin' monster returned!

As there are no weapons available at this stage, best bet is to get out, so after being chased by the monster, and splatted several times by his pals, I managed to escape - goodness knows how I managed to survive those evil maces trying to flatten me, but I did!

Only to find myself sailing out of the castle, down into the water - moat? I don't know. Immobile until the goldfish bowl is placed on one's head! There is a fish trapped in an old wire bed head or piece of fencing of some kind. This is easily freed. Further exploration reveals Mr.Fish who appears to be a blacksmith of a sort. His set up is in an old sunken boat. There is an oxygen cylinder (at least I think it's that) Mr.Fish wants a worm for it. There are several worms further on, which prove to be electric eels, they won't let you go past. No go here. There is a worm though, and you can get the cylinder and Mr.Fish leaves. There is also a sea plant but I haven't worked out how to get that yet. I've found another coin, and a shell. A turtle has appeared.

Yes, it does indeed seem to be an exciting adventure. The graphics are excellent, and there seems plenty to do. I would have liked to explore the castle a bit more, but that monster and his mates persuaded me otherwise - maybe he will be sorted out later on? - we'll see. Seems alright so far, better go and buy it and find out. It runs on an Amiga+ - the new C1200.

FSF ADVENTURES PRESENTS

A NEW ADVENTURE FOR THE SPECTRUM

"GRABBED BY THE GHOULIES!"

Written by Scott Denyer

Available for the 48/128K Spectrum
on tape or 3.5" +D disc priced at £1.49

Also available on 3" + 3 disc together
with other FSF Adventures as per
the full page advert opposite

ADVENTURES FOR THE SPECTRUM FROM FSF:

Title:	48k tape:	128k tape:	128k +3 disc:
MAGNETIC MOON	£1.99	£1.99	£2.99
STARSHIP QUEST	£1.99	£1.99	£2.99
MAGNETIC MOON + STARSHIP QUEST	£2.99	£2.99	n/a
THE AXE OF KOLT	£2.49	£2.49	£3.49
THE SPECTRE OF CASTLE CORIS	£2.99	£2.99	£3.99
RUN, BRONWYNN, RUN!	£2.49	n/a	£3.49
THE HERMITAGE	n/a	£1.99	£2.99
GRUE-KNAPPED!	£1.49	n/a	n/a
THE KRAZY KARTOONIST KAPER	n/a	£1.99	£2.99
KRAZY KARTOONIST KAPER + GRUE-KNAPPED!	n/a	£2.49	£3.49
GRABBED BY THE GHOULIES!	£1.49	n/a	n/a
THE FOUR SYMBOLS	£2.49	£2.49	£3.49

All adventures are available on 3.5" disc at tape version price.

128k 3" +3 COMPILATION DISCS:

RUN, BRONWYNN, RUN! + SPECTRE OF CASTLE CORIS	£4.99
GRABBED BY THE GHOULIES! + GRUE-KNAPPED!	£3.49
GRABBED BY THE GHOULIES! + THE KRAZY KARTOONIST KAPER	£3.99
GHOULIES! + KRAZY KARTOONIST KAPER + GRUE-KNAPPED!	£4.99
THE FOUR SYMBOLS + SPECTRE OF CASTLE CORIS	£4.49
THE FOUR SYMBOLS + RUN, BRONWYNN, RUN!	£4.49
THE FOUR SYMBOLS + THE KRAZY KARTOONIST KAPER	£4.49
FOUR SYMBOLS + GRUE-KNAPPED! + KRAZY KARTOONIST KAPER	£5.49
FOUR SYMBOLS + GRUE-KNAPPED! + KRAZY KARTOONIST + GHOULIES!	£6.49

SPECIAL OFFERS: ALL 8 48k adventures on tape:	£11.99
ALL 10 48/128 adventures on tape:	£13.99
ALL 10 48/128 adventures on +3 disc:	£16.99

3.5" +D COMPILATION DISCS:

THE FSF 48's: This 2-disc set comprises all 8 48k adventures available from FSF Adventures. Price: £7.99

The FSF 128's: A 3-disc set comprising all 10 48/128k FSF Adventures. Price: £9.99

ORDERING INFORMATION:

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Then, the peace was shattered by terrible news. The moon Psia, where you started your adventures, had been attacked by a small assault force of pirate ships, out for revenge for the capture of their comrades on the moon! The scientific base on the moon had been destroyed, the underground city of the Psians attacked and - worst of all - the priestess Jaelaine kidnapped! The Space Patrol believe that one man may succeed where a large force would fail, and you are given the task of finding out where Jaelaine has been taken to and rescuing her from the clutches of the evil Space Pirates.

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