

PAWS Flags – Quick Reference

The current logical sentence...

ADVERB1	VERB1	ADJECT1	NOUN1	PREP	ADJECT2	NOUN2	'IT' ADJECT	'IT' NOUN
36	33	35	34	43	45	44	47	46
Quickly	Put	Blue	Gem	Into	Large	Sack	Blue	Gem

System...

Light/Dark (Zero/NotZero)	Score	Turns (LSB/MSB)	Player's Location	Multiparse flag*	Timeout duration & control
0	30	31 / 32	38	58	48 & 49

Objects & Inventory...

Number of objects carried (not worn)	Maximum objects conveyable	Player's Strength	<i>The currently referenced object...</i>				
			Number	Location	Weight	Container? (=128)	Wearable? (=128)
1	37	52	51	54	55	56	57

Screen Control...

Picture Control	Object Print Control	Current Top Line of Screen	Screen Mode	Screen Split	Command Prompt
29	38	39	40	41	42

Other Flags...

Auto-decreasing Flags; see manual
2, 3, 4, 5, 8, 10

Free Flags
11 to 28 60+ to 255

Objno. for DOALL
50

Object print flag
53

See PAWS technical manual for full details
(Document compiled by 8bitAG.com)