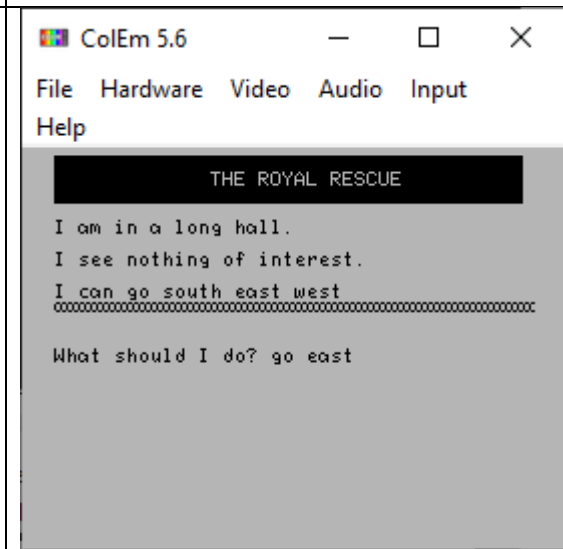
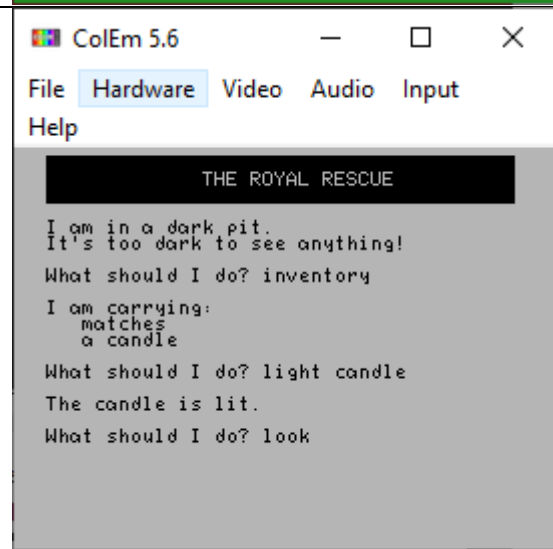
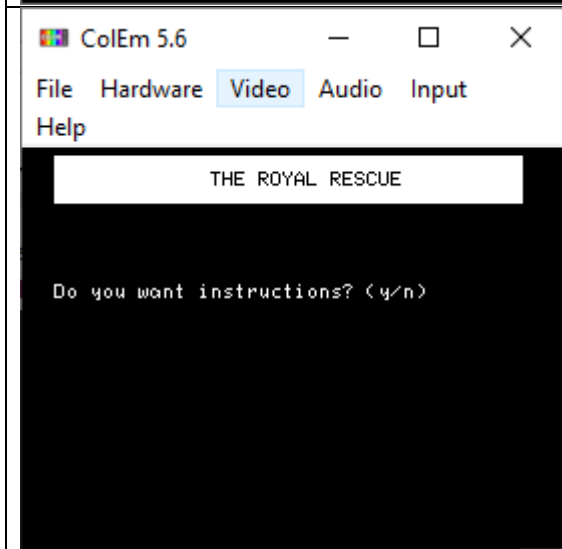
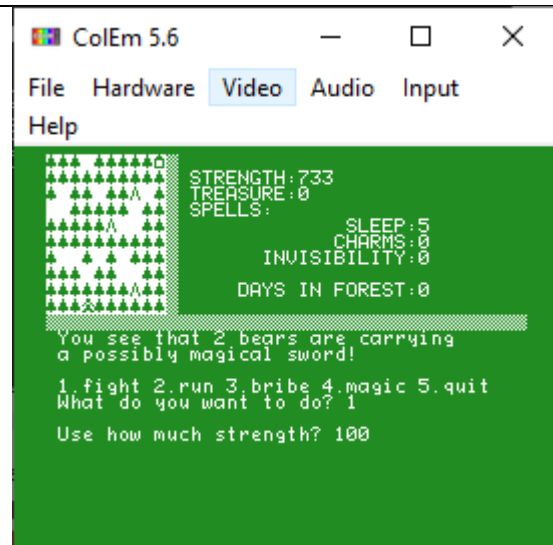
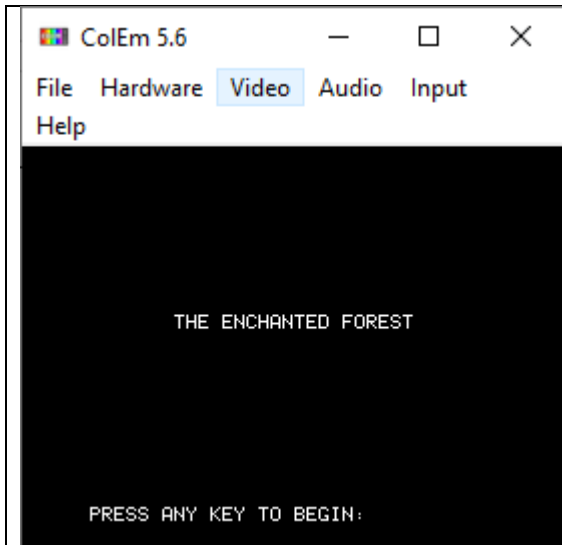
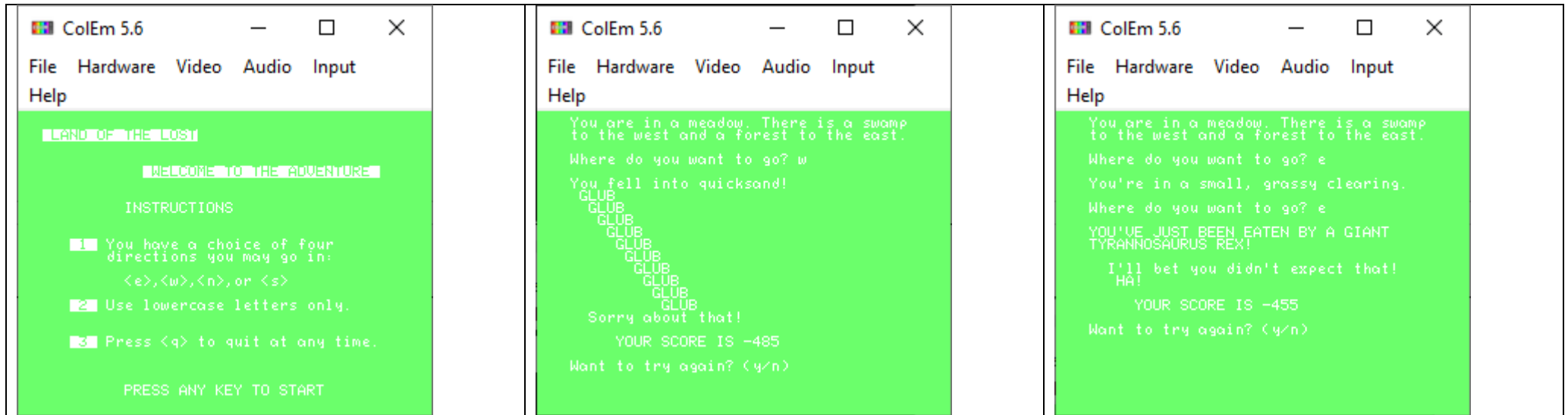
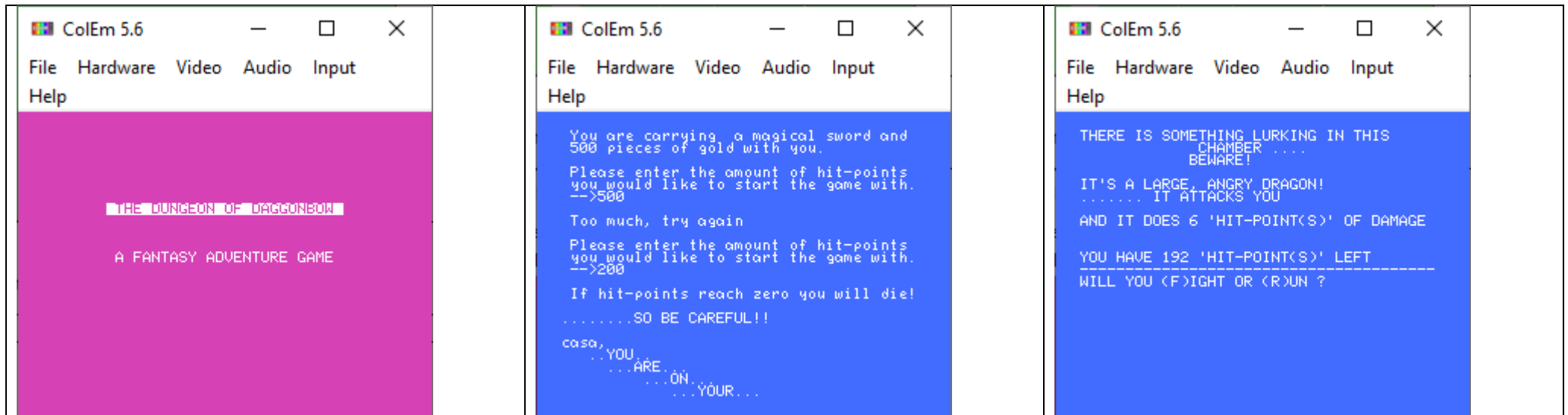


Adventure Pack 1





Adventure Pack 2



```
ColEm 5.6
File Hardware Video Audio Input
Help

TIME'S A WASTING

Press any key to start.
GOOD LUCK!
```

```
ColEm 5.6
File Hardware Video Audio Input
Help

TIME'S A WASTING
=====
This adventure is set in the city
of London. The present time is 9:00 AM
you must finish by 5:30 PM.

You went to a friends birthday party
last night and now have a hangover from
drinking too much. You remember that you
had something to do today, but can't
remember exactly what it was!
Work fast to discover what it was,
but don't get distracted by unimportant
things or you will be too late!

Press <h> for a list of commands.

Press any key when ready
```

```
ColEm 5.6
File Hardware Video Audio Input
Help

You are in the High Wycombe British rail
station. The London trains go east from
here.
You wish you took some aspirin for your
hangover before you left home.

=====

You are carrying:
    Not a darn thing!

What do you want to do? _
```

```
ColEm 5.6
File Hardware Video Audio Input
Help

Welcome to
!! VAMPIRE !!

Do you need instructions? (y/n)
```

```
ColEm 5.6
File Hardware Video Audio Input
Help

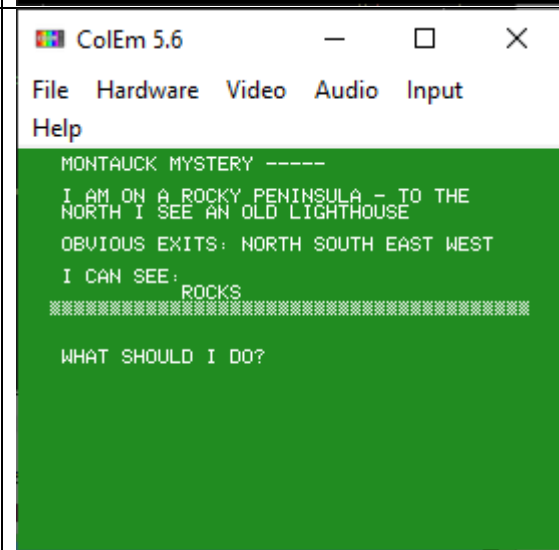
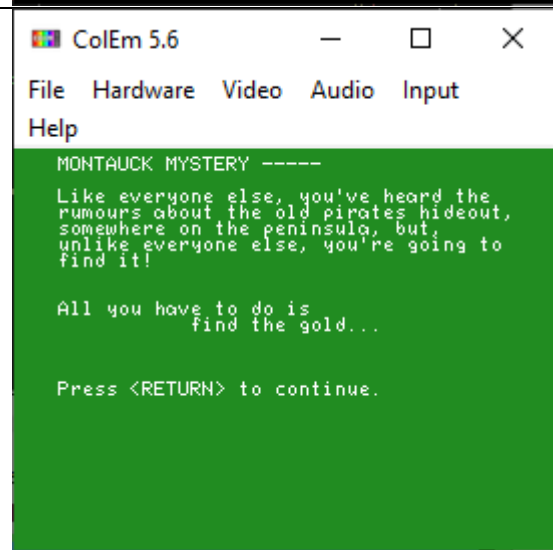
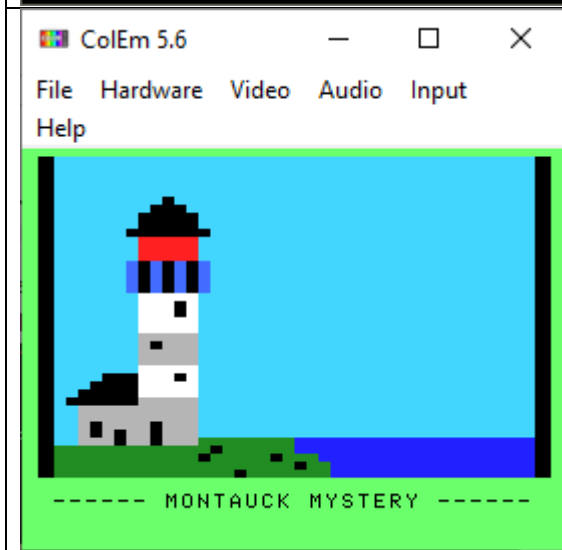
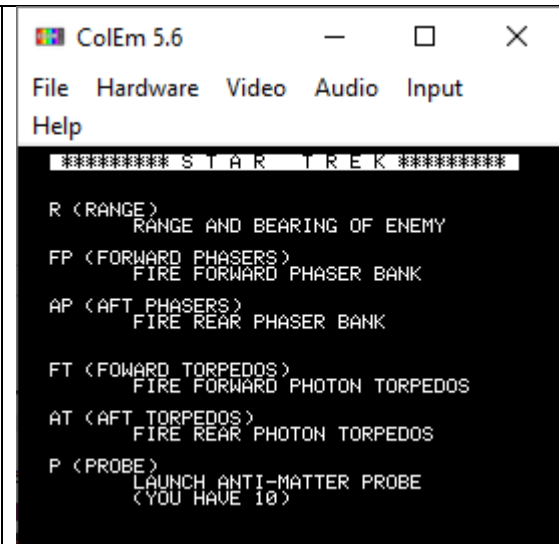
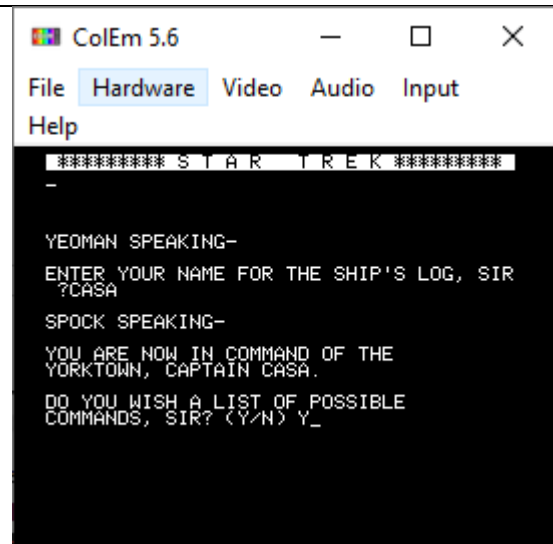
Location:1 entrance hall
You see: timepiece
        sign
Obvious exits: East West
=====
0 What do you want to do? read sign
'The VAMPIRE wakes at Midnight!'
26 What do you want to do?
```

```
ColEm 5.6
File Hardware Video Audio Input
Help

Location:3 library
You see: parchment scroll
        bookcase
Obvious exits: East West
=====
3 What do you want to do? examine bookcase

Nothing happened!
25 What do you want to do?
```


Adventure Pack 3



ColEm 5.6 — □ ×

File Hardware Video Audio Input
Help

U.S. TREASURY DEPARTMENT
February 10, 1930

To: All Special Agents
Re: Counterfeiting

Reports of counterfeit money have increased in the Chicago area. Through confidential informers, we have been led to believe that Enrico Cappucino is behind this operation. It is well known that Enrico operates a speakeasy near the waterfront without the local police interfering. We believe that his counterfeit operation is located in this vicinity.

<RETURN>

ColEm 5.6 — □ ×

File Hardware Video Audio Input
Help

FUNNY MONEY



PLEASE STAND BY....

ColEm 5.6 — □ ×

File Hardware Video Audio Input
Help

I am on a street in front of a building. There's a strange mixture of smells in the air.... food and river smells...

Other things I see:
sign

Obvious exits:
north east
=====

What should I do? read sign

Use lowercase letters!

What should I do? read sign
It says:
The DOCKSIDE
=====

What should I do?

ColEm 5.6 — □ ×

File Hardware Video Audio Input
Help

DEATH MANSION >>>>

The MONA LISA has been stolen from the Louvre. Being the great detective that you are, you tracked the thieves to this old deserted mansion, where they hid the painting in an old safe and then left. They changed the combination to be an anagram of the first letters of the four other treasures that they have stolen.

Your job is to get into Death Mansion and out again, alive and, of course, with the painting!

PRESS <RETURN>

ColEm 5.6 — □ ×

File Hardware Video Audio Input
Help

DEATH MANSION >>>>

YOU'RE ON THE FRONT PORCH OF THE MANSION
A CLOSED DOOR IS IN FRONT OF YOU.

I see nothing else of interest

Obvious directions: w e n

Now what? open door

It's bolted, locked, nailed, cemented, and otherwise stuck shut. I suggest we try and find another way in.

>

ColEm 5.6 — □ ×

File Hardware Video Audio Input
Help

DEATH MANSION >>>>

YOU ARE IN THE WOODS, WORDS ARE CARVED ON EVERY TREE

I see nothing else of interest

Obvious directions: w e s n

Now what? look tree

Looks like a tree

>

